Nintendo Co., Ltd.

Earnings Release for the Six-Month Period Ended September 2019

Supplementary Information

[Note]

Forecasts announced by Nintendo Co., Ltd. herein are prepared based on management's assumptions with information available at this time and therefore involve known and unknown risks and uncertainties. Please note such risks and uncertainties may cause the actual results to be materially different from the forecasts (earnings forecast, dividend forecast and other forecasts).

Consolidated Statements of Income Transition

| Γ | | | | | million yen |
|--|-------------|-------------|-------------|-------------|-------------|
| | FY3/2016 | FY3/2017 | FY3/2018 | FY3/2019 | FY3/2020 |
| | AprSept.'15 | AprSept.'16 | AprSept.'17 | AprSept.'18 | AprSept.'19 |
| Net sales | 204,182 | 136,812 | 374,041 | 388,905 | 443,967 |
| Cost of sales | 110,495 | 75,232 | 230,325 | 216,887 | 230,864 |
| Gross profit | 93,687 | 61,580 | 143,716 | 172,018 | 213,103 |
| (Gross profit ratio) | (45.9%) | (45.0%) | (38.4%) | (44.2%) | (48.0%) |
| Selling, general and administrative expenses | 84,709 | 67,527 | 103,755 | 110,613 | 118,880 |
| Operating profit | 8,977 | -5,947 | 39,961 | 61,405 | 94,222 |
| (Operating profit ratio) | (4.4%) | (-4.3%) | (10.7%) | (15.8%) | (21.2%) |
| Non-operating income | 7,536 | 15,578 | 30,222 | 30,717 | 11,960 |
| (of which foreign exchange gains) | (719) | (-) | (16,346) | (21,006) | (-) |
| Non-operating expenses | 77 | 40,514 | 593 | 190 | 21,009 |
| (of which foreign exchange losses) | (-) | (39,911) | (-) | (-) | (20,503) |
| Ordinary profit | 16,436 | -30,883 | 69,591 | 91,931 | 85,173 |
| (Ordinary profit ratio) | (8.1%) | (-22.6%) | (18.6%) | (23.6%) | (19.2%) |
| Extraordinary income | 6 | 62,953 | 2,771 | 1 | 139 |
| Extraordinary losses | 23 | 25 | 1,153 | 385 | 81 |
| Profit before income taxes | 16,419 | 32,043 | 71,208 | 91,547 | 85,231 |
| Income taxes | 4,966 | -6,261 | 18,536 | 27,258 | 23,225 |
| Profit | 11,452 | 38,305 | 52,672 | 64,289 | 62,005 |
| Profit attributable to | -13 | 5 | 1,168 | -286 | -12 |
| non-controlling interests | -13 | 5 | 1,100 | -200 | -12 |
| Profit attributable to | 11,466 | 38,299 | 51,503 | 64,576 | 62,018 |
| owners of parent (Profit attributable to | | | | | |
| owners of parent ratio) | (5.6%) | (28.0%) | (13.8%) | (16.6%) | (14.0%) |

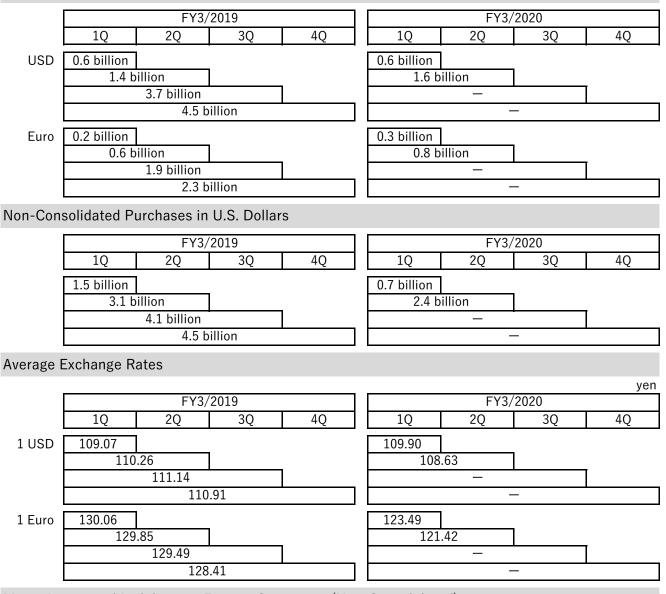
Quarterly Consolidated Statements of Income Transition

million yen

| | | FY3/ | 2019 | | | FY3/ | | minon yen |
|--|---------|----------|-----------|---------|----------|---------|-----|-----------|
| | 1Q | 2Q | 3Q | 4Q | 1Q | 2Q | 3Q | 4Q |
| Net sales | 168,157 | 220,748 | 608,390 | 203,264 | 172,111 | 271,856 | - | - |
| Cost of sales | 85,249 | 131,637 | 371,335 | 111,147 | 88,693 | 142,170 | - | - |
| Gross profit | 82,907 | 89,110 | 237,055 | 92,116 | 83,417 | 129,685 | - | - |
| (Gross profit ratio) | (49.3%) | (40.4%) | (39.0%) | (45.3%) | (48.5%) | (47.7%) | - | - |
| Selling, general and administrative expenses | 52,372 | 58,240 | 78,430 | 62,444 | 55,989 | 62,891 | - | - |
| Operating profit | 30,535 | 30,869 | 158,624 | 29,672 | 27,428 | 66,794 | - | - |
| (Operating profit ratio) | (18.2%) | (14.0%) | (26.1%) | (14.6%) | (15.9%) | (24.6%) | - | - |
| Non-operating income | 13,389 | 17,328 | -10,248 | 7,846 | 6,916 | 5,044 | - | - |
| (of which foreign exchange gains) | (7,501) | (13,504) | (-16,656) | (1,077) | (-) | (-) | (-) | (-) |
| Non-operating expenses | 58 | 132 | 40 | 431 | 12,112 | 8,897 | - | - |
| (of which foreign exchange losses) | (-) | (-) | (-) | (-) | (12,062) | (8,440) | (-) | (-) |
| Ordinary profit | 43,866 | 48,065 | 148,336 | 37,086 | 22,232 | 62,940 | - | - |
| (Ordinary profit ratio) | (26.1%) | (21.8%) | (24.4%) | (18.2%) | (12.9%) | (23.2%) | - | - |
| Extraordinary income | - | 1 | 0 | 0 | 139 | -0 | - | - |
| Extraordinary losses | 366 | 18 | 317 | 4,881 | 70 | 10 | - | - |
| Profit before income taxes | 43,499 | 48,048 | 148,018 | 32,206 | 22,301 | 62,930 | - | - |
| Income taxes | 12,919 | 14,338 | 43,126 | 6,820 | 5,697 | 17,528 | - | - |
| Profit | 30,580 | 33,709 | 104,892 | 25,386 | 16,603 | 45,401 | - | - |
| Profit attributable to non-controlling interests | -19 | -266 | 683 | 162 | -0 | -12 | - | - |
| Profit attributable to owners of parent | 30,600 | 33,976 | 104,209 | 25,224 | 16,604 | 45,413 | - | - |
| (Profit attributable to owners of parent ratio) | (18.2%) | (15.4%) | (17.1%) | (12.4%) | (9.6%) | (16.7%) | - | - |

Foreign Currency Transaction Information

Consolidated Net Sales in Foreign Currencies



Major Assets and Liabilities in Foreign Currencies (Non-Consolidated)

| | | | | million d | ollars/euros |
|------------------------------------|-------------------|-----------|-----------|------------|--------------|
| | FY3/2019 FY3/2020 | | | | |
| | 3/31/2019 | 6/30/2019 | 9/30/2019 | 12/31/2019 | 3/31/2020 |
| Cash and deposits (USD) | 3,060 | 2,893 | 2,493 | _ | _ |
| Accounts receivable-trade (USD) | 172 | 427 | 1,373 | — | _ |
| Accounts payable-trade (USD) | 228 | 621 | 1,114 | — | — |
| Borrowings from subsidiaries (USD) | 300 | 300 | 300 | — | — |
| Cash and deposits (Euro) | 837 | 564 | 689 | — | — |
| Accounts receivable-trade (Euro) | 216 | 449 | 1,106 | _ | _ |

Exchange Rates

| | | | | | yen | | | | |
|--------|-----------|-----------|-----------|------------|-----------|--|--|--|--|
| | FY3/2019 | | FY3/2020 | | | | | | |
| | 3/31/2019 | 6/30/2019 | 9/30/2019 | 12/31/2019 | 3/31/2020 | | | | |
| 1 USD | 110.99 | 107.79 | 107.92 | _ | _ | | | | |
| 1 Euro | 124.56 | 122.49 | 118.02 | — | — | | | | |

Key Indicators

Proportion of Overseas Sales

| FY3/2019 | | | | | | | |
|----------|-------|-------|-------|--|--|--|--|
| 1Q | 2Q | 3Q | 4Q | | | | |
| 76.6% | 78.7% | 77.7% | 78.7% | | | | |
| 77. | 7.8% | | | | | | |
| | 77.7% | | | | | | |
| | 77. | .9% | | | | | |

| | FY3/ | 2020 | |
|-------|-------|------|----|
| 1Q | 2Q | 3Q | 4Q |
| | | | |
| 76.5% | 76.9% | | |
| 76. | 8% | | |
| | _ | | |
| | - | _ | |
| | | | |

* Proportion of overseas (outside of Japan) sales to total sales

Proportion of Hardware Sales

| | FY3/ | 2019 | | [| FY3/2020 | | | | |
|-------|-------|-------|-------|---|----------|-------|----|----|--|
| 1Q | 2Q | 3Q | 4Q | | 1Q | 2Q | 3Q | 4Q | |
| 51.7% | 62.4% | 61.2% | 51.1% | | 50.5% | 54.9% | - | _ | |
| 57. | .8% | | | | 53.2% | | | | |
| | 59.9% | % | | | | | | | |
| | 58.4% | | | | | - | _ | • | |

* Proportion of hardware (including accessories) sales to total dedicated video game platform sales

Proportion of First-Party Software Sales

| | FY3/ | /2019 | | | FY3/ | 2020 | |
|-------|-------|-------|-------|-------|-------|------|----|
| 1Q | 2Q | 3Q | 4Q | 1Q | 2Q | 3Q | 4Q |
| 82.9% | 71.0% | 89.8% | 80.3% | 74.1% | 76.0% | _ | _ |
| 76 | .8% | | | 75. | 2% | | |
| | 84.6% | | | | - | | |
| | 83. | .8% | | | - | _ | |

* Proportion of first-party software sales to total dedicated video game software sales

Digital Sales Indicators

Digital Sales in Japanese Yen

| FY3/2019 | | | | | | | |
|--------------|--------------|--------------|--------------|--|--|--|--|
| 1Q | 2Q | 3Q | 4Q | | | | |
| 18.5 billion | 20.6 billion | 45.0 billion | 34.6 billion | | | | |
| 39.1 | oillion | | | | | | |
| 84.2 billion | | | | | | | |
| | 118.8 | billion | | | | | |

| FY3/2020 | | | | | | | |
|--------------|--------------|----|----|--|--|--|--|
| 1Q | 2Q | 3Q | 4Q | | | | |
| | | | | | | | |
| 30.6 billion | 40.9 billion | _ | _ | | | | |
| 71.6 | oillion | | | | | | |
| | _ | | | | | | |
| | - | _ | | | | | |

* Digital sales include a) downloadable versions of packaged software, b) download-only software, c) add-on content and d) Nintendo Switch Online, etc.

* "Downloadable versions of packaged software" indicates the downloadable version of software that is offered both physically and digitally.

Proportion of Digital Sales

| | FY3/2019 | | | | FY3/2020 | | | |
|-------|----------|-------|-------|---|----------|-------|----|----|
| 1Q | 2Q | 3Q | 4Q | | 1Q | 2Q | 3Q | 4Q |
| 24.2% | 26.0% | 19.6% | 37.2% | Γ | 38.3% | 34.8% | — | — |
| 25 | .1% | | | | 36 | .2% | | |
| | 21.8% | | | | | — | | |
| 24.8% | | | | | - | _ | | |

* Proportion of digital sales to total dedicated video game software sales

Proportion of Downloadable Versions of Packaged Software Sales

| | FY3/ | /2019 | | | FY3/2020 | | | | |
|-------|-------|-------|-------|---|----------|-------|----|----|--|
| 1Q | 2Q | 3Q | 4Q | | 1Q | 2Q | 3Q | 4Q | |
| 59.3% | 59.1% | 78.7% | 62.6% | | 56.4% | 64.5% | _ | — | |
| 59 | .2% | | | | 61 | .0% | | | |
| | 69.6% | |] | Ī | | | | | |
| | 67 | .6% | | | | - | _ | • | |

 Proportion of downloadable versions of packaged software sales to total digital sales as indicated above: a/(a+b+c+d)

[Regarding digital sales recognition]

In principle, sales of Nintendo software are recognized as gross sales while sales of software released by other software publishers are recognized as net sales*.

* Sales commissions, which Nintendo receives based on contracts with other software publishers etc., are recognized as revenue.

Million-Seller Titles of Nintendo Products

| | units in ten thousands | | | | |
|---|------------------------|----------|----------|--------------|--------|
| | FY3/2020 (AprSept.'19) | | | Life-to-date | |
| | Global | of which | | of which | Global |
| | Giobai | Japan | Overseas | Global | |
| Nintendo Switch | | | | | |
| Super Mario Maker 2 | 393 | 88 | 305 | 393 | |
| The Legend of Zelda: Link's Awakening | 313 | 35 | 278 | 313 | |
| Mario Kart 8 Deluxe | 232 | 34 | 199 | 1,901 | |
| Fire Emblem: Three Houses | 229 | 48 | 182 | 229 | |
| Super Smash Bros. Ultimate | 190 | 37 | 153 | 1,571 | |
| The Legend of Zelda: Breath of the Wild | 176 | 22 | 154 | 1,454 | |
| New Super Mario Bros. U Deluxe | 128 | 17 | 111 | 459 | |
| Super Mario Party | 120 | 18 | 102 | 759 | |

[Notes] Software sales units include the quantity bundled with hardware. Software sales units include their downloadable versions.

| Decien | | Nintendo Switch | |
|--------|------------|---|------------------------|
| Region | (Category) | | Launch Date |
| Japan | (Hardware) | Nintendo Switch Lite | 9/20/2019 |
| | (Software) | Nintendo Labo Toy-Con 04: VR Kit | 4/12/2019 |
| | (, | Super Mario Maker 2 | 6/28/2019 |
| | | MARVEL ULTIMATE ALLIANCE 3: The Black Order | 7/19/2019 |
| | | Fire Emblem: Three Houses | 7/26/2019 |
| | | TETRIS 99 | 8/9/2019 |
| | | ASTRAL CHAIN | 8/30/2019 |
| | | The Legend of Zelda: Link's Awakening | 9/20/2019 |
| | | | |
| The | (Hardware) | Nintendo Switch Lite | 9/20/2019 |
| United | (Software) | Nintanda Laba Tay, Can Mr. VP. Kit | 4/12/2019 |
| States | (Software) | Nintendo Labo Toy-Con 04: VR Kit | 6/28/2019 |
| States | | Super Mario Maker 2 | 7/12/2019 |
| | | DRAGON QUEST BUILDERS 2 * | 7/12/2019 |
| | | MARVEL ULTIMATE ALLIANCE 3: The Black Order | |
| | | Fire Emblem: Three Houses | 7/26/2019 |
| | | | 8/30/2019 9/6/2019 |
| | | | |
| | | DAEMON X MACHINA * | 9/13/2019 9/20/2019 |
| | | The Legend of Zelda: Link's Awakening DRAGON QUEST XI S: Echoes of an Elusive Age - Definitive Edition * | 9/20/2019 9/27/2019 |
| | | | |
| Europe | (Hardware) | Nintendo Switch Lite | 9/20/2019 |
| | (Software) | Nintendo Labo Toy-Con 04: VR Kit | 4/12/2019 |
| | | Super Mario Maker 2 | 6/28/2019 |
| | | DRAGON QUEST BUILDERS 2 * | 7/12/2019 |
| | | MARVEL ULTIMATE ALLIANCE 3: The Black Order | 7/19/2019 |
| | | Fire Emblem: Three Houses | 7/26/2019 |
| | | ASTRAL CHAIN | 8/30/2019 |
| | | DAEMON X MACHINA * | 9/13/2019 |
| | | The Legend of Zelda: Link's Awakening | 9/20/2019 |
| | | TETRIS 99 | 9/20/2019 |
| | | | 9/27/2019 |

Launch Dates of Primary Nintendo Products by Region (Apr. 2019~Sept. 2019)

[Notes] Launch dates may differ within the United States and Europe regions depending on territories or countries. *This title is licensed to be sold as a Nintendo product.

| | | Nintendo Switch | |
|--------|------------|---|-------------|
| Region | (Category) | | Launch Date |
| Japan | (Software) | Ring Fit Adventure | 10/18/2019 |
| | | Luigi's Mansion 3 | 10/31/2019 |
| | | Pokémon Sword | 11/15/2019 |
| | | Pokémon Shield | 11/15/2019 |
| | | Dr Kawashima's Brain Training for Nintendo Switch | 12/27/2019 |
| | | Tokyo Mirage Sessions #FE Encore | 1/17/2020 |
| | | Animal Crossing: New Horizons | 3/20/2020 |
| | | Xenoblade Chronicles Definitive Edition | 2020 |
| | | Famicom Tantei Club: Kieta Koukeisha | 2020 |
| | | Famicom Tantei Club: Ushiro ni Tatsu Shoujo | 2020 |
| | | Bayonetta 3 | TBA |
| | | Metroid Prime 4 (temp.) | TBA |
| | | The sequel to The Legend of Zelda: Breath of the Wild (temp.) | ТВА |
| | | | |
| The | (Software) | Ring Fit Adventure | 10/18/2019 |
| United | | Luigi's Mansion 3 | 10/31/2019 |
| States | | Pokémon Sword | 11/15/2019 |
| | | Pokémon Shield | 11/15/2019 |
| | | Tokyo Mirage Sessions #FE Encore | 1/17/2020 |
| | | Animal Crossing: New Horizons | 3/20/2020 |
| | | Xenoblade Chronicles Definitive Edition | 2020 |
| | | Bayonetta 3 | ТВА |
| | | Metroid Prime 4 (temp.) | TBA |
| | | The sequel to The Legend of Zelda: Breath of the Wild (temp.) | TBA |
| | | | |
| Europe | (Software) | Ring Fit Adventure | 10/18/2019 |
| | | Luigi's Mansion 3 | 10/31/2019 |
| | | Pokémon Sword | 11/15/2019 |
| | | Pokémon Shield | 11/15/2019 |
| | | Dr Kawashima's Brain Training for Nintendo Switch | 1/3/2020 |
| | | Tokyo Mirage Sessions #FE Encore | 1/17/2020 |
| | | Animal Crossing: New Horizons | 3/20/2020 |
| | | Xenoblade Chronicles Definitive Edition | 2020 |
| | | Bayonetta 3 | TBA |
| | | Metroid Prime 4 (temp.) | TBA |
| | | The sequel to The Legend of Zelda: Breath of the Wild (temp.) | ТВА |
| | | | IDA |

Launch Schedule of Primary Nintendo Products by Region (extracts: Oct. 2019~)

[Notes] Launch dates and titles etc. are subject to change.

Launch dates may differ within the United States and Europe regions depending on territories or countries.

Upcoming Software Publishers' Title Lineup (extracts: Oct. 2019~)

| | Nintendo Switch | | |
|--------|---|----------------------------|--|
| Region | Title | Publisher | |
| Japan | PERSONA 5 STRIKERS | ATLUS | |
| | SD GUNDAM GGENERATION CROSS RAYS | BANDAI NAMCO Entertainment | |
| | SUPER ROBOT WARS X | BANDAI NAMCO Entertainment | |
| | Utano Prince Sama Repeat LOVE for Nintendo Switch | BROCCOLI | |
| | Resident Evil Triple Pack | CAPCOM | |
| | MEGAMAN ZERO/ZX LEGACY COLLECTION | CAPCOM | |
| | Fortnite Darkfire Bundle | Epic Games | |
| | WARRIORS OROCHI 4 Ultimate | KOEI TECMO GAMES | |
| | Yo-Kai Watch4++ | LEVEL-5 | |
| | Eiga Sumikkogurashi Tobidasu ehonto Himitsuno ko | | |
| | Game de asobou ! Ehonno sekai | NIPPON COLUMBIA | |
| | Super Monkey Ball Banana Blitz HD | SEGA Games | |
| | Mario & Sonic at the Olympic Games Tokyo 2020 | SEGA Games | |
| | Hatsune Miku: Project DIVA Mega Mix | SEGA Games | |
| | SAMURAI SHODOWN | SNK | |
| | Gods & Monsters | Ubisoft | |
| The | Return of the Obra Dinn | 3090 | |
| United | Overwatch Legendary Edition | Blizzard Entertainment | |
| States | Resident Evil Triple Pack | CAPCOM | |
| States | The Witcher 3: Wild Hunt - Complete Edition | CD PROJEKT RED | |
| | Neo Cab | Fellow Traveller | |
| | Little Town Hero | GAME FREAK | |
| | LAYTON'S MYSTERY JOURNEY: | GAMETREAK | |
| | | LEVEL-5 | |
| | Katrielle and the Millionaires' Conspiracy Deluxe Edition | Liquid Dit | |
| | Killer Queen Black | Liquid Bit Phoenix Labs | |
| | Dauntless | | |
| | New Super Lucky's Tale | Playful Studios SEGA | |
| | Mario & Sonic at the Olympic Games Tokyo 2020 | | |
| | Yooka Laylee and the Impossible Lair | Team17 Digital Ubisoft | |
| | Just Dance 2020 Assassin's Creed: Rebel Collection | Ubisoft | |
| | | Yacht Club Games | |
| | Shovel Knight: King of Cards | facilit Club Games | |
| Europe | Return of the Obra Dinn | 3090 | |
| | Overwatch Legendary Edition | Blizzard Entertainment | |
| | The Witcher 3: Wild Hunt - Complete Edition | CD PROJEKT RED | |
| | Neo Cab | Fellow Traveller | |
| | Little Town Hero | GAME FREAK | |
| | LAYTON'S MYSTERY JOURNEY: | LEVEL-5 | |
| | Katrielle and the Millionaires' Conspiracy Deluxe Edition | | |
| | Killer Queen Black | Liquid Bit | |
| | Dauntless | Phoenix Labs | |
| | New Super Lucky's Tale | Playful Studios | |
| | Mario & Sonic at the Olympic Games Tokyo 2020 | SEGA | |
| | Yooka Laylee and the Impossible Lair | Team17 Digital | |
| | Just Dance 2020 | Ubisoft | |
| | Assassin's Creed: Rebel Collection | Ubisoft | |
| | Shovel Knight: King of Cards | Yacht Club Games | |

[Notes] Software titles are based on the information as of October 31, 2019.
Launch schedules, software names etc. are subject to change.
Launch titles are listed by publisher alphabetically.
This list includes titles that are released in a downloadable format only.